

## Exercice 1 Questions théoriques

On s'intéresse à la MIB SNMP.

1. Quel est l'intérêt d'avoir un arbre de référence qui est à la fois unique et « extensible » ?
2. Le type *ASN.1* de la valeur d'un objet géré a-t-il un rapport avec la référence de l'objet ?
3. Arbres et MIB (en utilisant les arbres fournis en annexe et dans le cours).
  - a) Donner le nom de l'objet correspondant à l'OID suivant 1.3.6.1.2.1.4.22. A quoi correspond cet objet ?

## Exercice 2 : Analyse d'un fichier de MIB

Voir annexe1 : définition de la MIB-2.

1. Quels sont les éléments (attributs) qui définissent un objet géré ?
2. Quelle est la signification selon vous de : mib-2 OBJECT IDENTIFIER ::= {mgmt 1 } ?
3. Quelle est la valeur par rapport à la MIB-2 de l'OID IP ? Par rapport à MGMT ?
4. Quelle est la valeur de l'OID de *ifTable* ?
5. Que signifie **mandatory** ?
6. Que représente la suite : IfEntry ::= SEQUENCE {....} ? Donner une représentation de la table interface. Quel index est utilisé par cette table ?
7. Donner l'OID de l'IfMtu de la 3ème interface de la machine en partant de l'objet **interfaces**.

## Exercice 3

Dans cet exercice on utilise l'annexe 2.

1. Quel index est utilisé pour parcourir la table de routage ? Quel OID doit-on demander pour obtenir le prochain saut associé à la route par défaut ? Quel OID doit-on demander pour obtenir le masque associé au réseau de destination 192.168.1.0/24 ?
2. Donner la table de routage du poste qui a été sondé via SNMP.

## Annexe1

```
Version raccourcie et simplifiée de la MIB-2
RFC1213-MIB DEFINITIONS ::= BEGIN
IMPORTS
  mgmt, NetworkAddress, IpAddress, Counter, Gauge, TimeTicks
    FROM RFC1155-SMI
  OBJECT-TYPE
    FROM RFC 1212;

  mib-2      OBJECT IDENTIFIER ::= {mgmt 1 }

-- groups in MIB-II

system OBJECT IDENTIFIER ::= { mib-2 1 }
interfaces OBJECT IDENTIFIER ::= { mib-2 2 }
at OBJECT IDENTIFIER ::= { mib-2 3 }
ip OBJECT IDENTIFIER ::= {mib-2 4 }
icmp OBJECT IDENTIFIER ::= { mib-2 5 }
...
-- the Interfaces table

-- The Interfaces table contains information on the entity's interfaces. Each
-- interface is thought of as being attached to a 'subnetwork.' Note that this
-- term should not be confused with 'subnet,' which refers to an addressing
-- partitioning scheme used in the Internet suite of protocols.

ifTable OBJECT-TYPE
```

```

SYNTAX SEQUENCE OF IfEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION
    "A list of interface entries. The number of entries is given
     by the value of ifNumber."
 ::= { interfaces 2 }

IfEntry OBJECT-TYPE
    SYNTAX IfEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "An interface entry containing objecte at the subnetwork
         layer and below for a particular interface."
    INDEX { ifIndex }
    ::= { ifTable 1 }

IfEntry :=
SEQUENCE {
    ifIndex
        INTEGER,
    ifDescr
        DisplayString,
    ifType
        INTEGER,
    ifMtu
        INTEGER,
    ifSpeed
        Gauge,
    ifPhysAddress
        PhysAddress,
    ifAdminStatus
        INTEGER,
    ifOperStatus
        INTEGER,
    ifLastChange
        TimeTicks,
    ifInOctets
        Counter,
    ifInUcastPkts
        Counter,
    ifInNUcastPkts
        Counter,
    ...
    ifSpecific
        OBJECT IDENTIFIER
}
ifIndex OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "A unique value for each interface. Its value ranges between 1 and the
         value of ifNumber. The value for each interface must remain constant at least
         from one reinitialization of the entity's network-management system to the next
         reinitialization."
    ::= { ifEntry 1 }
ifDescr OBJECT-TYPE
    SYNTAX DisplayString (SIZE (0..255))

```

```
ACCESS read-only
STATUS mandatory
DESCRIPTION
"A textual string containing information about the interface. This
string should include the name of the manufacturer, the product
name, and the version of the hardware interface."
::={ ifEntry 2 }
```

MIB 2	System (1)				
	Interface (2)	Ifnumber (1)			
		IfTable(2)	IfEntry (1)	ifIndex(1) ifDescr(2) ifType(3) ifMtu(4) ifSpeed(5) ifPhys@(6) ifOperstatus(7) ifAdminstatus(8) ifLastchange(9) IfInoctets (10) ....	
	IP (4)	ipforwarding(1) ipdefaultTTL(2) ipInReceives(3) ipInHdrErrors(4) ipInAddrErrors (5) ipForwDatagrams (6) ipInUnknownProtos (7) ipInDiscards(8) .... ipFragOKs (17) IpFragFails (18) ipFragCreates (19)			
		ipAddrTable (20)	Ipaddrentry(1)	IpAdEntAddr (1) IpAdEntIfIndex (2) IpAdEntNetMask (3) ipAdEntBcastAddr (4) IpAdEntReasmMaxSize (5)	
		IpRoutingTable (21)	iprouteEntry(1)	IpRouteDest (1) IpRouteIfIndex (2) ipRouteMetric1(3) ipRouteMetric2 (4) ipRouteMetric3 (5) ipRouteMetric4 (6) ipRouteNextHop (7)	
			ipRouteType (8)	Other(1) .... Remote(4)	
			ipRouteProto (9)	other(1) Local(2) Netmgmt(3) Icmp(4) .. BGP(14)	
			ipRouteAge (10) ipRouteMask (11)		
		IpNetToMediaTable (22)	IpNettomediaentry (1)	IpNetToMediaifIndex (1) IpNetToMediaPhys@ IPNetToMediaNet@ IPNetToMediaType	

## Annexe2

Capture d'échanges SNMP: à gauche objet demandé/ à droite valeur.

MIB2.4.20.1.1.127.0.0.1	127.0.0.1	MIB2.4.22.1.2.2.192.168.136.1	
MIB2.4.20.1.1.192.168.136.135	192.168.136.135	MIB2.4.22.1.3.2.192.168.136.1	192.168.136.1
MIB2.4.20.1.2.127.0.0.1	1	MIB2.4.22.1.4.2.192.168.136.1	3
MIB2.4.20.1.2.192.168.136.135	2		
MIB2.4.20.1.3.127.0.0.1	255.0.0.0	.1.3.6.1.2.1.2.2.1.1.5	5
MIB2.4.20.1.3.192.168.136.135	255.255.255.0	.1.3.6.1.2.1.2.2.1.2.1	lo
MIB2.4.20.1.4.127.0.0.1	0	.1.3.6.1.2.1.2.2.1.2.2	eth0
MIB2.4.20.1.4.192.168.136.135	1	.1.3.6.1.2.1.2.2.1.2.3	eth1
MIB2.4.21.1.1.0.0.0.0	0.0.0.0	.1.3.6.1.2.1.2.2.1.2.4	eth2
MIB2.4.21.1.1.169.254.0.0	169.254.0.0	.1.3.6.1.2.1.2.2.1.2.5	sit0
MIB2.4.21.1.1.192.168.136.0	192.168.136.0	.1.3.6.1.2.1.2.2.1.3.1	24
MIB2.4.21.1.2.0.0.0.0	2	.1.3.6.1.2.1.2.2.1.3.2	6
MIB2.4.21.1.2.169.254.0.0	2	.1.3.6.1.2.1.2.2.1.3.3	6
MIB2.4.21.1.2.192.168.136.0	2	.1.3.6.1.2.1.2.2.1.3.4	6
MIB2.4.21.1.3.0.0.0.0	1	.1.3.6.1.2.1.2.2.1.3.5	131
MIB2.4.21.1.3.169.254.0.0	0	.1.3.6.1.2.1.2.2.1.4.1	16436
MIB2.4.21.1.3.192.168.136.0	0	.1.3.6.1.2.1.2.2.1.4.2	1500
MIB2.4.21.1.7.0.0.0.0	192.168.136.1	.1.3.6.1.2.1.2.2.1.4.3	1500
MIB2.4.21.1.7.169.254.0.0	0.0.0.0	.1.3.6.1.2.1.2.2.1.4.4	1500
MIB2.4.21.1.7.192.168.136.0	0.0.0.0	.1.3.6.1.2.1.2.2.1.4.5	1480
MIB2.4.21.1.8.0.0.0.0	4	.1.3.6.1.2.1.2.2.1.5.1	10000000
MIB2.4.21.1.8.169.254.0.0	3	.1.3.6.1.2.1.2.2.1.5.2	100000000
MIB2.4.21.1.8.192.168.136.0	3	.1.3.6.1.2.1.2.2.1.5.3	10000000
MIB2.4.21.1.9.0.0.0.0	2	.1.3.6.1.2.1.2.2.1.5.4	10000000
MIB2.4.21.1.9.169.254.0.0	2	.1.3.6.1.2.1.2.2.1.5.5	0
MIB2.4.21.1.9.192.168.136.0	2	.1.3.6.1.2.1.2.2.1.6.1	
MIB2.4.21.1.11.0.0.0.0	0.0.0.0	.1.3.6.1.2.1.2.2.1.6.2	
MIB2.4.21.1.11.169.254.0.0	255.255.0.0	.1.3.6.1.2.1.2.2.1.6.3	
MIB2.4.21.1.11.192.168.136.0	255.255.255.0	.1.3.6.1.2.1.2.2.1.6.4	
MIB2.4.21.1.13.0.0.0.0	.0.0	.1.3.6.1.2.1.2.2.1.6.5	
MIB2.4.21.1.13.169.254.0.0	.0.0	.1.3.6.1.2.1.2.2.1.7.1	1
MIB2.4.21.1.13.192.168.136.0	.0.0	.1.3.6.1.2.1.2.2.1.7.2	1
MIB2.4.22.1.1.2.192.168.136.1	2	.1.3.6.1.2.1.2.2.1.7.3	2
MIB2.4.22.1.2.2.192.168.136.1		.1.3.6.1.2.1.2.2.1.7.4	2
MIB2.4.22.1.3.2.192.168.136.1	192.168.136.1	.1.3.6.1.2.1.2.2.1.7.5	2
MIB2.4.22.1.4.2.192.168.136.1	3	.1.3.6.1.2.1.2.2.1.8.1	1

On considère l'extrait de la MIB 2 suivant :

```

ipRouteTable OBJECT-TYPE
    SYNTAX  SEQUENCE OF IpRouteEntry
    ACCESS  not-accessible
    STATUS  mandatory
    DESCRIPTION
        "This entity's IP Routing table."
    ::= { ip 21 }

ipRouteEntry OBJECT-TYPE
    SYNTAX  IpRouteEntry
    ACCESS  not-accessible
    STATUS  mandatory
    DESCRIPTION
        "A route to a particular destination."
    INDEX   { ipRouteDest }
    ::= { ipRouteTable 1 }

IpRouteEntry :=
    SEQUENCE {
        ipRouteDestIpAddress,
        ipRouteIfIndex INTEGER,
        ipRouteMetric1 INTEGER,
        ipRouteMetric2 INTEGER,
        ipRouteMetric3 INTEGER,
        ipRouteMetric4 INTEGER,
        ipRouteNextHopIpAddress,
        ipRouteType INTEGER,
        ipRouteProto INTEGER,
        ipRouteAge INTEGER,
        ipRouteMaskIpAddress,
        ipRouteMetric5 INTEGER,
        ipRouteInfo OBJECT IDENTIFIER
    }

ipRouteDest OBJECT-TYPE
    SYNTAX  IpAddress
    ACCESS  read-write
    STATUS  mandatory
    DESCRIPTION
        "The destination IP address of this route. An entry with a value of 0.0.0.0 is
        considered a default route. Multiple routes to a single destination can appear
        in the table, but access to such multiple entries is dependent on the table-
        access mechanisms defined by the network management protocol in use."
    ::= { ipRouteEntry 1 }

ipRouteIfIndex OBJECT-TYPE
    SYNTAX  INTEGER
    ACCESS  read-write
    STATUS  mandatory
    DESCRIPTION
        "The index value which uniquely identifies the local interface through which the
        next hop of this route should be reached. The interface identified by a
        particular value of this index is the same interface as identified by the same
        value of ifIndex."
    ::= { ipRouteEntry 2 }

ipRouteMetric1 OBJECT-TYPE
    SYNTAX  INTEGER
    ACCESS  read-write
    STATUS  mandatory
    DESCRIPTION
        "The primary routing metric for this route. The semantics of this metric are

```

determined by the routing-protocol specified in the route's ipRouteProto value.  
 If this metric is not used, its value should be set to -1."  
 `::= { ipRouteEntry 3 }`

**ipRouteMetric2** OBJECT-TYPE

SYNTAX INTEGER  
 ACCESS read-write  
 STATUS mandatory  
 DESCRIPTION

"An alternate routing metric for this route. The semantics of this metric are determined by the routing-protocol specified in the route's ipRouteProto value.  
 If this metric is not used, its value should be set to -1."  
 `::= { ipRouteEntry 4 }`

[...]

**ipRouteNextHop** OBJECT-TYPE

SYNTAX IpAddress  
 ACCESS read-write  
 STATUS mandatory  
 DESCRIPTION

"The IP address of the next hop of this route.  
 (In the case of a route bound to an interface  
 which is realized via a broadcast media, the value  
 of this field is the agent's IP address on that  
 interface.)"  
 `::= { ipRouteEntry 7 }`

**ipRouteType** OBJECT-TYPE

SYNTAX INTEGER {  
     other(1),                         -- none of the following  
     invalid(2),                         -- an invalidated route  
     direct(3),                         -- route to directly  
     connected(4),                     -- connected (sub-)network  
     indirect(4)                         -- route to a non-local  
                                        -- host/network/sub-network  
 }  
 ACCESS read-write  
 STATUS mandatory  
 DESCRIPTION

"The type of route. Note that the values direct(3) and indirect(4) refer to the notion of direct and indirect routing in the IP architecture. Setting this object to the value invalid(2) has the effect of invalidating the corresponding entry in the ipRouteTable object. That is, it effectively disassociates the destination identified with said entry from the route identified with said entry. It is an implementation-specific matter as to whether the agent removes an invalidated entry from the table. Accordingly, management stations must be prepared to receive tabular information from agents that corresponds to entries not currently in use. Proper interpretation of such entries requires examination of the relevant ipRouteType object."  
 `::= { ipRouteEntry 8 }`

**ipRouteProto** OBJECT-TYPE

SYNTAX INTEGER {  
     other(1),                         -- none of the following  
     local(2),                         -- non-protocol information,  
                                        -- e.g., manually configured  
                                        -- entries  
     netmgmt(3),                     -- set via a network  
                                        -- management protocol  
     icmp(4),                         -- obtained via ICMP,  
                                        -- e.g., Redirect  
                                        -- the remaining values are  
                                        -- all gateway routing

```

-- protocols
egp(5),
ggp(6),
hello(7),
rip(8),
is-is(9),
es-is(10),
ciscoIgrp(11),
ospf(13),
bgp(14)
}

```

ACCESS read-only  
 STATUS mandatory  
 DESCRIPTION

"The routing mechanism via which this route was learned. Inclusion of values for gateway routing protocols is not intended to imply that hosts should support those protocols."

```

 ::= { ipRouteEntry 9 }
ipRouteAge OBJECT-TYPE
  SYNTAX  INTEGER
  ACCESS  read-write
  STATUS  mandatory
  DESCRIPTION

```

"The number of seconds since this route was last updated or otherwise determined to be correct. Note that no semantics of 'too old' can be implied except through knowledge of the routing protocol by which the route was learned."

```

 ::= { ipRouteEntry 10 }

```

**ipRouteMask** OBJECT-TYPE
 SYNTAX IpAddress
 ACCESS read-write
 STATUS mandatory
 DESCRIPTION

"Indicate the mask to be logical-ANDed with the destination address before being compared to the value in the ipRouteDest field. For those systems that do not support arbitrary subnet masks, an agent constructs the value of the ipRouteMask by determining whether the value of the correspondent ipRouteDest field belong to a class-A, B, or C network. If the value of the ipRouteDest is 0.0.0.0 (a default route), then the mask value is also 0.0.0.0. It should be noted that all IP routing subsystems implicitly use this mechanism."

```

 ::= { ipRouteEntry 11 }

```

[...]

**ipRouteInfo** OBJECT-TYPE
 SYNTAX OBJECT IDENTIFIER
 ACCESS read-only
 STATUS mandatory
 DESCRIPTION

"A reference to MIB definitions specific to the particular routing protocol which is responsible for this route, as determined by the value specified in the route's ipRouteProto value. If this information is not present, its value should be set to the OBJECT IDENTIFIER { 0 0 }, which is a syntactically valid object identifier, and any conformant implementation of ASN.1 and BER must be able to generate and recognize this value."

```

 ::= { ipRouteEntry 13 }

```